



# Aleks Danilov

Media Designer / Consultant

📍 Berliner Straße 94, Berlin,  
13507

✉️ [me@aleksdanilov.com](mailto:me@aleksdanilov.com)

🌐 [aleksdanilov.com](http://aleksdanilov.com)

in [aleksanderdanilov](#)

## LANGUAGES

### German

Native or bilingual proficiency

### English

Native or bilingual proficiency

### Russian

Native or bilingual proficiency

## INTERESTS

Computer  
Hardware

AI Image  
Generation

VFX

Coffee Brewing

I'm a content/visual media producer with over 10 years of experience in media and web design. My specialties include HTML, CSS, and all tools in the Adobe suite (Photoshop, Premiere, After Effects, etc.). I'm also passionate about live streaming and using game data to create media.

## WORK EXPERIENCE

### Designer / Consultant

(01/2016 - Present)

Self-Employed

- Video Producer for MY.GAMES
- Live Ops Designer for LEGENDARY PLAY
- Designing various media for several brands: packshots, websites, banners, etc.
- Video editing/post-production for trailers, updates & development logs
- Consulting on web tech and web design for games industry
- Editorial & content management for the MY.GAMES brand (Planet of Heroes, Skyforge)

### Eyedentity Mobile

(03/2015 - 12/2015)

Media Designer

- Creation of all marketing assets for mobile releases
- Day-to-day assets for game events
- Trailer post-production
- Game forums and website maintenance

### Aeria Games Europe GmbH

(06/2014 - 12/2014)

Graphic Designer

- Creation of marketing (SEO) landing pages
- Initiating new projects to optimize older websites
- Development of new unreleased mobile portal
- Adding input on technologies and standards

### Clauf GmbH (ESGN TV)

(01/2014 - 05/2014)

Media Designer

- Creating assets for the "Fight Night" brand
- Setup and maintenance of the company website
- Preparing a variety of graphics for merchandise, events and advertisements
- Video trailers for community driven projects

### NEXON Europe

Web / Media Design

- Creating assets for promotions
- Adaptation of artworks and webpages for the European market

### Gameforge

(06/2010 - 01/2013)

Specialist Media Production

- Setup and maintenance the live streams. (eg, GamesCom 2012)
- Creation of designs for vBulletin forums.
- Participation to the creative process of various trailers and video announcements.
- Worked alongside the R&D team to develop Typo3 and Wordpress code